

Progression of skills in PE

Early Years Foundation Stage (EYFS)- Physical Development is a prime area of the EYFS curriculum

ing and Handling	
is Motor Skills	
<u>ze 6:</u>	
oses to move in a range of ways, moving freely and with confidence making changes to body shape, position and pace of movement e.g. slithering, shuffling, rolling, crawling,	
ing, running, jumping, skipping, sliding and hopping	
eriments with different ways of moving, testing out ideas and adapting movements to reduce risk	
ps off an object and lands appropriately using hands, arms and body to stabilise balance	
otiates space successfully when playing racing and chasing games, adjusting speed or changing direction to avoid obstacles	
vels with confidence and skill around, under, over and through balancing and climbing equipment	
ws increasing control over an object in pushing, patting, throwing, catching or kicking it	
Gross Motor Skills	
Iren at the expected level of development will:	
otiate space and obstacles safely, with consideration for themselves and others	
nonstrate strength, balance and coordination when playing	
ve energetically, such as running, jumping, dancing, hopping, skipping and climbing	

	EYFS	KS1		Lower KS2		Upper KS2	
	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Copy steps and actions with some control and co- ordination Link individual and whole body movements together Watch others work and choose actions	Copy and explore basic body patterns and movements Remember simple dance steps and perform them in a controlled manner	Perform with control and co-ordination Respond imaginatively to a variety of stimuli Vary the dynamics, levels, speed and direction of phrase/motif	Improvise freely on my Translate ideas from a v movement Compare, develop and a to create longer dances. Use dance vocabulary to work	variety of stimuli into adapt movement motifs	Demonstrate precision, response to stimuli Vary dynamics and deve partner or as part of a g Link phrases or motifs to performance	elop actions with a roup

	Recognise how to move in space and talk about ways to keep healthy	Choose actions and link them with sounds and music Safely perform teacher led warm-ups and describe and discuss others work	Discuss own and others work with simple vocabulary Understand the need for warm up and cool down	Understand how to work safely, recognise changes in my body, give reasons why PE is good for my health	Continually demonstrate rhythm and spatial awareness Modify own performance and that of others Organise myself to warm up safely <u>Beyond Year 6:</u> Perform and create motifs in a variety of dance styles with accuracy and consistency Select and use a wide range of compositional skills to demonstrate ideas and translate into performance Suggest ways to improve quality of performance showing sound knowledge and understanding Lead my own and others to warm up safely
Gymnastics	Copy individual and whole body movements with some control and coordination Link individual and whole body movements together Watch others work Recognise and negotiate space and handle small and/or low apparatus safely Talk about ways to keep healthy	Copy and explore basic gymnastics actions with some control and co- ordination Select and link basic gymnastics actions together Watch and discuss own and others work Safely perform a teacher led warm-up and cool down and I can use space safely showing an awareness of others	Copy, remember, explore and repeat a variety of basic gymnastics actions with control and co- ordination Select and link basic gymnastics actions into fluent short movement phrases Identify and describe the difference between my own and others work Handle large apparatus safely and explain the need for a warm up and cool down recognising what is happening to my body during exercise	Copy, remember, explore and repeat gymnastics actions with consistent control, co- ordination, quality and clarity Select and link gymnastics actions fluently into longer movement phrases and apply basic compositional ideas Describe own and others work noting similarities and differences and make suggestions for improvements Work safely, handling a range of hand, small and large apparatus Recognise changes in my body giving reasons why PE is good for health	Copy, remember, explore and repeat increasingly complex gymnastics actions with some control, co-ordination, quality and clarity Select and link increasingly complex gymnastics actions fluently into individual, pair and group sequences and apply a variety of compositional ideas Identify and act upon criteria to refine, improve and modify gymnastics actions and sequences Demonstrate specific aspects of warm-up and cool down and describe the effects of exercise on the body <u>Beyond Year 6:</u> Explore and perform some complex gymnastics actions with consistent control, co-ordination, quality and clarity

					Select and link complex gymnastics actions fluently into individual, pair and group sequences Apply a variety of more complex compositional ideas showing originality Analyse gymnastics actions and sequences and suggest ways to improve quality of performance showing sound knowledge and understanding Lead myself and others to warm up and cool down safely and appropriately for gymnastics activities
Games	Stop a ball with some control Send a ball in the direction of another person Control a ball on my own Move with a ball in space safely Talk about ways to keep healthy	Stop a ball with basic control Send a ball in the direction of another person and collect a ball Take part in sending and receiving activities with a partner Talk about exercising, safety and short term effects of exercise	Stop/catch/strike a ball with control and accuracy Pass a ball to someone else and receive a ball when moving Take part in conditioned games with opponents Understand about exercising, being safe and the short term effects of exercise	Control, strike, catch a ball whilst moving and keep possession with some accuracy Accurately pass to someone else and be aware of space and how to use it Choose simple tactics for sending and defending Beginning to influence the conditioned games with opponents Describe what others do well Talk about why it is important to warm up/cool down and lead a partner through short warm up routines	Control, catch, send and receive a ball accurately whilst moving and keeping to the rules Move with a ball in opposed situations (quicksticks/football) and attack and defend in a small sided game Take part in a conditioned game with an understanding of tactics and rules and use this to help improve performance Understand and use principles of exercise activities for warming up and recognise how exercise is good for health <u>Beyond Year 6:</u> Control movement with a ball in an opposed situation whilst moving Combine accurate passing skills/techniques in games Advise and help others in their techniques in a game Understand and explain the short term effects of exercise, warming up and cooling down Understand and explain long term effects of exercise

	Lowe	er KS2	Uppe	er KS2	
	Year 3	Year 4	Year 5	Year 6	
OAA	Develop communication skills in relation to prob verbal and non-verbal		Solve a range of problem context or other situation	ons	
	Understand safe practic Solve simple problems a actions		Develop co-operation a Learn about different k them		
	Develop communication skills in relation to prob skills	•	Develop a range of new problems Design and build varyin		
	Give and receive verbal others though a pre-det Listen to and follow inst	termined course	set equipment Work successfully as a g evaluate each member	5 17	
	Create and follow a ran, undertaken as a paired	ge of trails that can be	Compare and evaluate the shelters in relation to their sturdiness, durability, weatherproofing and whether they are fit for purpose		
	Recognise hazards, asse action to control the ris		Learn to use a compass effectively		
	Understanding what a r concepts in using a map		Develop the skills to walk on bearings and to become confident in using the compass		
	Develop the skills of ma orientation	p reading and map	Set, read and follow a b	pearing	
	Plan, prepare and cook	on an open fire	Developing 'cunning run in the sport of orientee		
			Become confident in us map together	ing the compass and	
			Set, read symbols and f bearing	ollow a map and/or	
			Design and set up their orienteering event, man real punch and flag	•	
			Compete in an orientee	ering event	

Swimming	Beginners	Improvers	Advanced
Stroke Development	Move around the pool independently	Understand how to achieve a streamlined body position	Understand the importance of a streamlined body position
	Float with the use of aids Travel on my front and/or back with aids	Swim one stroke with good technique over at least 10 metres Swim two strokes with good technique over at least 10 metres	Swim one stroke with a controlled and an efficient technique
	Travel on my front and/or back without aids	Swim three strokes with good technique over at least 10 metres	Swim two strokes with a controlled and an efficient technique
	Travel 10 metres on front and/or back without aids	Swim 25 metres competently and proficiency using at least one stroke	Swim three strokes with a controlled and an efficient technique
			Swim at least 25 metres using front crawl, backstroke and breastroke
Confidence and Skill	Blow bubbles	Push and glide	Tread water
Development	Submerge whole head	Submerge to pick an object off the bottom of the pool	Perform a sculling action
	Float without aids	Combine different floating shapes	Demonstrate surface dives*
	Push and glide	Perform a sculling action	Unable to teach this element due to safety reasons. Aim to use Sport Premium Funding to teach this element in a local swimming pool.
	Jump into the water* Unable to jump INTO our pool for safety reasons. Children could jump IN the water e.g. lift feet off bottom of pool	Jump into <u>deep</u> water* Unable to teach jumping INTO water in our pool due to safety reasons. Aim to use Sport Premium Funding to teach this element in a local swimming pool.	Demonstrate a range of safe entry techniques* Unable to teach this element due to safety reasons. Aim to use Sport Premium Funding to teach this element in a local swimming pool.
			Identify areas of good technique and areas of improvement

	EYFS	К	KS1		ver KS2	Upp	er KS2
	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Athletics Events	Running within the lanes on a track	Running within the lanes on a track	Running within the lanes on a track	Athletics Challenges- Triathlon	Athletics- Pentathlon	Athletics- Heptathlon	Athletics- Decathlon
Events		lancs on a track	ianes on a track	matmon		75m Sprint	75m Sprint
	30m run	40m run	House team relay races	50m Sprint	50m Sprint	600m Middle distance	60m Sprint hurdles
	Novelty sports day			400m Middle distance	400m Middle distance		
	races and obstacles	Novelty sports day races and obstacles	50m run	Practise and refine running, jumping and	Refine running, jumping and throwing techniques	<u>Heptathlon</u> 100m hurdles	600m Middle distance
			Novelty sports day races and obstacles	throwing techniques	Refine throwing for	High jump Shot put	Decathlon 100/110m hurdles
				Introduce an alternative	accuracy and distance	200m	High jump
				throwing technique		Long jump	Shot put

					Discus through
			Introduce and practise the	Javelin throw	Discus throw
		Introduce a 3 rd (slinging)	approach and take-off	800m	100m
		throwing technique	when jumping for distance		400m
				Further refine running	Long jump
		Explore jumping for height	Refine slinging for accuracy	and jumping	Javelin throw
			and distance	techniques	1500m
		Introduce throwing for			
		accuracy and distance	Introduce the approach	Extend the approach	Understand and
			and take-off when	when jumping for	experience interval
		Explore jumping for	combining jumps for	distance	training to improve
		distance using different	distance		fitness for athletic
		techniques		Introduce and practise	competition
			Refine putting for accuracy	sprint starts and	-
		Participate in a multi-	and distance	finishing	Work effectively with a
		activity athletic event			training partner to
		,	Introduce and practise the	Refine running,	complete the demands
		Judge and measure others'	bat on handover for relay	jumping and throwing	of the training session
		performance fairly and	running	techniques	
		consistently			Understand and
		consistently	Participate in a multi-	Refine discuss throw	experience circuit
		Record own and partner's	activity athletic event	for accuracy and	training to improve
		performance	activity atmetic event	distance	fitness for athletic
		performance	Judge and measure others'	uistance	
			performance fairly and	Extend the energesh	competition
				Extend the approach	Understand and
			consistently	for triple jump	
					experience long slow
			Record own and partner's	Refine hurdling over	distance training to
			performance	barriers	improve fitness for
					athletic competition
				Refine javelin throw for	
				accuracy and distance	Practise running,
					jumping and throwing
				Explore alternative	techniques for athletic
				techniques when	competition
				jumping for height	
					Rehearse officiating
				Develop team relay	and accurate
				effectiveness	measurement for
					athletic competition
				Practise running,	
				jumping and throwing	Participate in a multi-
				techniques for athletic	activity athletic event
				competition	,
					Judge and measure
				Rehearse officiating	others' performance
				and accurate	fairly and consistently
				measurement for	ianty and consistently
				athletic competition	

			Participate in a multi- activity athletic event	Record own and partner's performance accurately
			Judge and measure others' performance fairly and consistently	
			Record own and partner's performance	

Long Term Overview of P.E Units 2021-2022

	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
R	***Playground Games	Gymnastics- Fun Gym Shapes	Games- Fundamentals 1	Games- Fundamentals 2	Swimming	Swimming
	***Multiskills	Dance- Toys	Dance- On Parade	Gym- Move & Hold	***Parachute Games	Athletics- prepare for sports day
1	Swimming	Games- Fundamentals 1	Games- Fundamentals 2	Gymnastics- Rock & Roll	Swimming	Swimming
	***Playground Games	Dance- Moving Words	Dance- Weather		Gymnastics- Jumping Jacks	Athletics
2	Swimming	*Gymnastics	Dance- Fire of London	Games- Fundamentals 2	Swimming	Swimming
	Dance- Magical Friendships	Ball, Wall, Tall ***Playground Games	Games- Fundamentals 1	Gymnastics- Points of Contact	Athletics	**Throwing and Catching (old SOW)
3	Swimming	*OAA Lower KS2	Gymnastics- Patterns and Pathways	*Games Ball Handling	Swimming	Swimming
	Dance- Solar Systems	Gymnastics- Hand Apparatus	**Games- Ball on the Floor (old SOW)	Dance- Machines	Games- Striking & Fielding	Athletics- Challenges

4	*Gymnastics	Games- Ball Handling- Netball (adapt Y5 planning to suit year 4) Dance- Cold Places	Gymnastics- Rotation Games- Invasion Games- Ball on the Ground	*Games Invasion Games- Net Games Dance- Rugby Haka	Swimming Athletics- Pentathlon	Swimming OAA- Lower KS2
5	Swimming Games- Invasion Games- Football	OAA- Upper K52 Gymnastics- Press & Go	*Games Netball Dance- Styles	Games- Netball Gymnastics- Pair Composition	Swimming *Athletics Heptathlon	Swimming Games- Striking & Fielding- Rounders
6	Swimming *Games	Gymnastics- Body Symmetry Dance- Why Bully Me	*Games Invasion Games- Ball Hockey Gymnastics-Group Work	Dance- Football Dance OAA- Upper KS2	Swimming *Athletics Decathlon	Swimming Games- Cricket or Rounders in preparation for festival
	Invasion Games- Tag Rugby					

Units follow Cambridgeshire Schemes of Work (new units or old SOW if specified)

*Unit must stay here due to preparation for upcoming competition

**These units have separate/older planning available

*** These have resources but require own planning to put together lessons